



**Pre-Mission Preparation**

Other than a computer and cellphone, what are some things that have a display or screen?	
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What are some things you might want to display on a screen?	
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**Mission Objective #2:** Review the different **data types** you have used so far

Give two examples of an <b>integer</b>	1. 2.
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Give two examples of a <b>CodeX image</b>	1. 2.
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Give two examples of a <b>string</b>	1. 2.
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**Mission Objective #3**

What error is caused by <code>display.show(num)</code>	
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**Mission Objective #5**

Write your prediction for what will happen when you try to display two messages:	
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After you change and run your code, answer this question. Was your prediction correct?	
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**Mission Objective #10**

The four buttons I will use in the game are:		

## Post-Mission Reflection

Detecting the press of a button is used in many applications in the real world. What are some ways you might write a program to detect the press of a button?

What are the four data types used in this Mission?


What do you remember about branching?